

English

This term we will be reading 'Tad', 'Tiddler' and 'A New House for Mouse'.

Year One children will be using these texts as a basis for their own writing including explanation texts, narratives and invitations. Reception children will use Literacy time to embed their Phonics knowledge, practice early writing skills and handwriting.



PSHE

Our PSHE theme for this term is 'Managing Self: My Wellbeing'. In these lessons, we will learn how to look after our wellbeing through exercise, meditation, a balanced diet and care for themselves.



Music



Our Music theme this term is 'Big Band'. We will learn what an orchestra is, how to follow a beat and the differences between tuned and untuned instruments.

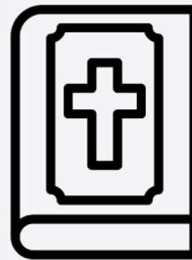
Design Technology

In DT lessons this term, our theme is 'Structures: Boats'. We will be exploring appropriate materials for designing, making and testing our own boats.



RE

In Religious Education this term, our big question is, 'What is the Good News Jesus brings?' Within this unit, we will learn about the concept of 'Gospel' and the good news of forgiveness, peace and love that Christians believe Jesus brings.



Science

In Science we will be learning about 'Living things and their Habitats'. We will use our 'Working Scientifically' skills to explore our wonderful Forest School Habitat.

Summer 2 - 25/26

Ash Class

Reception and Year 1

What will we find in the wild?

History

In our history lessons this term, we will be learning all about 'Our Local Heroes'. We will be thinking about how we can use images, objects and documents to help us find out about our local heroes.



PE - Wednesday afternoons

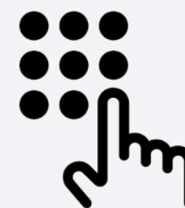
Forest School - Thursday afternoons

Book Change - Mondays and Thursdays

Mathematics

Reception

- To 20 and beyond!
- How many now?
- Manipulate, compose and decompose
- Sharing and grouping
- Visualise, build and map



Year 1

- Fractions
- Position and Direction
- Place Value (within 100)
- Money and time



Computing

This term, we will be learning about data. We will represent data through sorting and categorising objects in unplugged scenarios.

